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# **Four Arachnid Miniatures**

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*For Solo Guitar*

**Alejandro Ivan Arreola**

Duration: ca. 11'



- I. *Spinning the Gossamer Web*
- II. *Repose*
- III. *Ballooning*
- IV. *A Gift Wrapped in Silk*



# Four Arachnid Miniatures

for solo guitar

## I. Spinning the Gossamer Web

Alejandro Arreola (2018)

♩ = 144 Determined and energetic

pp mf mp

6

11 pp

16 sul pont.  
p p i m p a m i  
mf p mf

21 ord. ③  
p p i m p a p a m i  
p p mp

26 ④ ③  
f m i p m p m i p a  
rit. mp

30 mf

32 ④ f mp

34 *mf* *f* ④

36  $\text{♩} = 160$   
*light and gentle*  
*pp*

39 *p*

42 *f* *sul pont.*

45 *lightly sul tasto*  
*p* *ord.* *f*

49 *p* *a m p* *a m p* *mp*

53 *p* *i m p* *p i m a* *pp*



80 *bright and clear*  
⑥  
*mf*

85

89

93 *rush* *rit.* *poco a poco accel.*  
*p*

98 *gradually brighter* *rall.* *rush*  
*f* *p*

103 *poco a poco accel.*  
*pp* *f*

107 *rall.* *expressive and free of time*  
*p*

111



## III. Ballooning

⑥ = in D

Steadfast ♩=95

The musical score for 'III. Ballooning' is written in treble clef and consists of seven systems of music. The tempo is marked 'Steadfast ♩=95'. The key signature is one sharp (F#), and the time signature is 9/8. The score includes various dynamics such as *pp*, *mf*, *ppp*, *ff*, and *mp*, along with articulation marks like accents and slurs. Fingerings are indicated by circled numbers 3, 4, and 5. Rehearsal marks 3, 6, 10, 13, 16, and 19 are placed at the beginning of their respective systems. The piece features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests.

System 1: *pp*, fingerings ③, ⑤.

System 2: *mf*, *ppp*, 3x, fingerings ④, ⑤.

System 3: *ff*, *pp*, *mp*, fingerings ③, ④, ⑤.

System 4: *ppp*, *ff*, 3x, fingerings ③, ④, ⑤.

System 5: *pp*, fingerings ③, ⑤.

System 6: *mp*, *pp*, 3x, fingerings ④, ⑤.

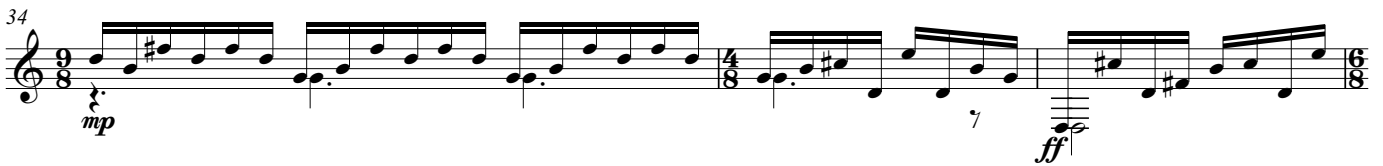
System 7: *ff*, *pp*, fingerings ③, ⑤, ④.

22 

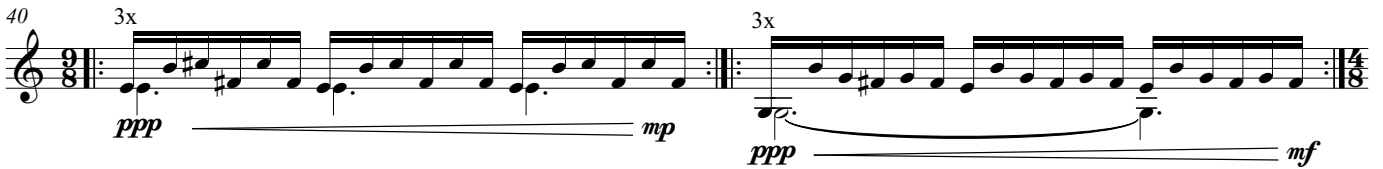
25 

28 

31 

34 

37 

40 

42 

45 

48 

## IV. A Gift Wrapped in Silk

⑥ = in D  
 ♩ = 100 Graceful, poetic

*poco rubato*  
*ami p*

1 *ppp* *mf* *p* *with hesitation*

5 *a tempo* *mp* *p* *mf*

8

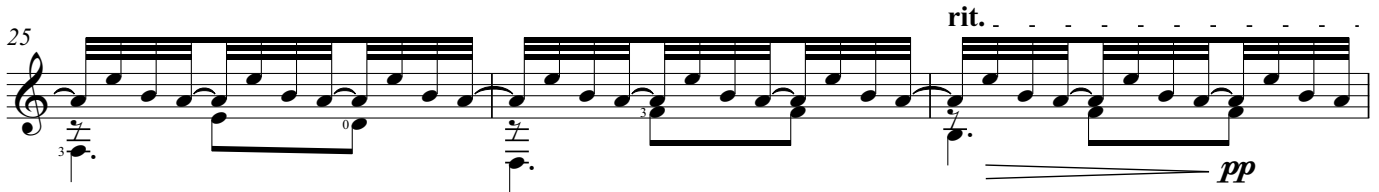
11 *p* *mf*

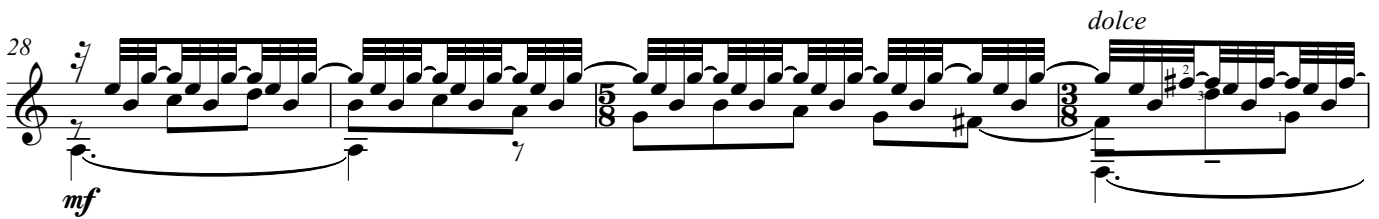
14 *rit.* *slightly under tempo primo* *accel.*  
*p* *f* *p*

18 *mf*

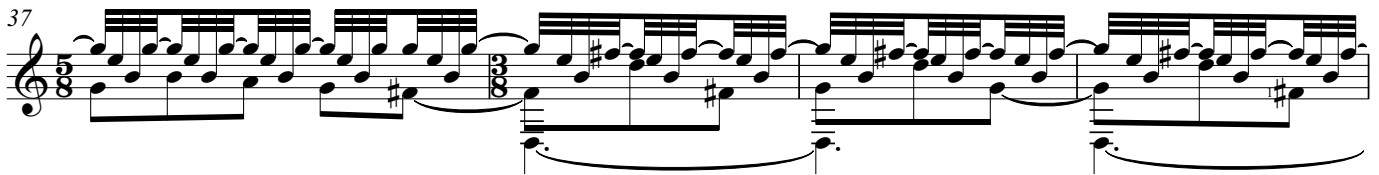
The musical score is written for guitar in 3/8 time, starting in the key of D major. It consists of six systems of music. The first system (measures 1-4) begins with a *ppp* dynamic and includes performance instructions like *poco rubato*, *ami p*, and *with hesitation*. The second system (measures 5-7) is marked *a tempo* and features dynamics of *mp*, *p*, and *mf*. The third system (measures 8-10) continues the melodic line. The fourth system (measures 11-13) includes a *rit.* section and a *mf* dynamic. The fifth system (measures 14-17) features a *rit.* section, a *slightly under tempo primo* section, and an *accel.* section, with dynamics ranging from *p* to *f*. The sixth system (measures 18-20) concludes with a *mf* dynamic. The score includes various guitar techniques such as triplets, slurs, and fingering numbers (e.g., 0, 4, 3, 2, 1, 3, 2, 1, 3, 2, 1, 4, 3, 2, 1, 3, 2, 1, 4, 3, 2, 1).

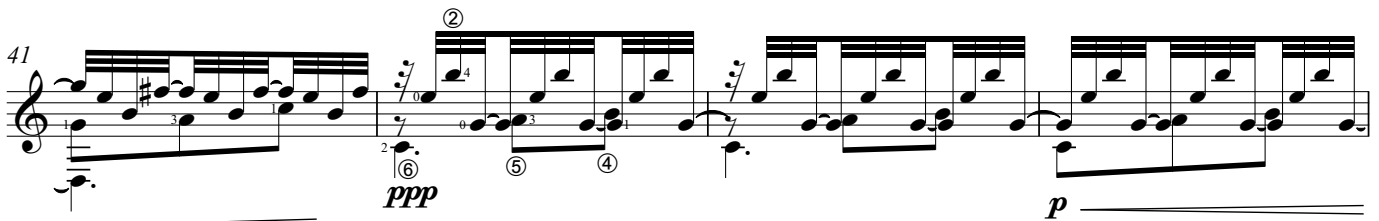
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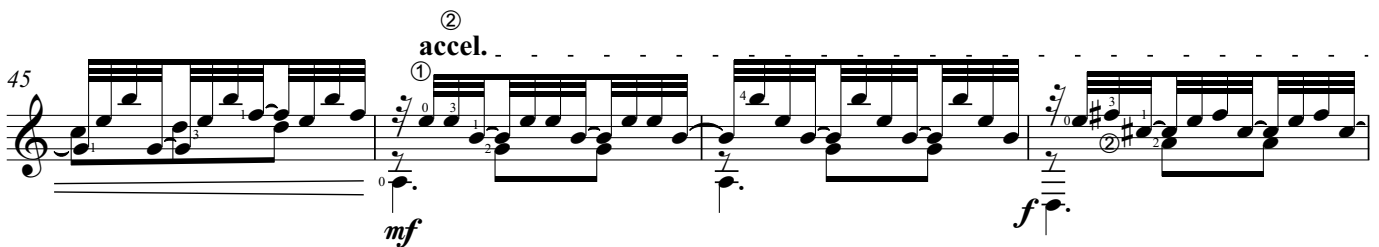
25 

28 

32 

37 

41 

45 

49 *rit.*

*mp*

54

*mp*

58 *rit.*

*mp*

61

*f*

64 *rit.*

*mp* *f* *mp*

68 *poco a poco accel.*

*p* *mf*

73

*p*

77

*mf*

81

85

*mp* *f*

88

91

*rall.*

*rubato*

*mp*

*m i P m i P a P m i P m i P m i P m i*